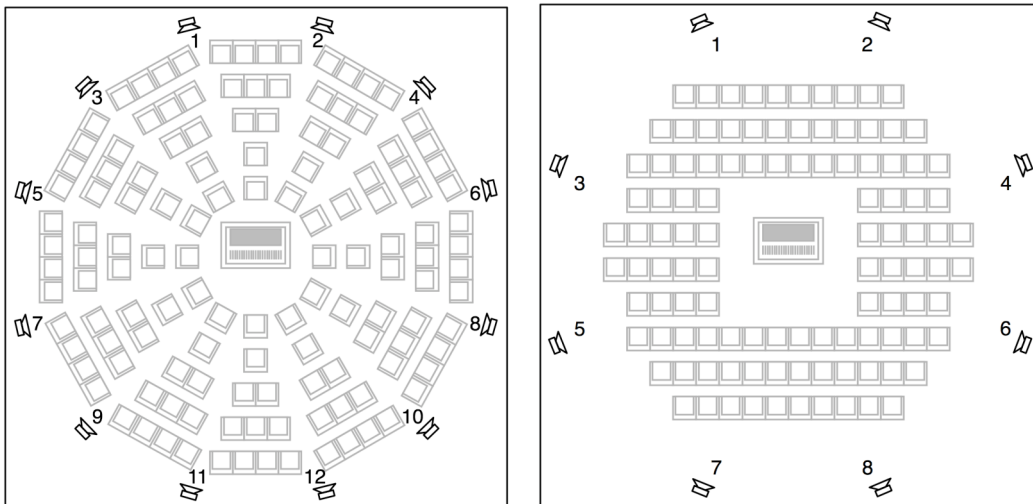# Peter Batchelor

Kaleidoscope: Arcade
for 12 channels (or 8)
September 2004, 8'40

Come behind the neon façades of the one-armed bandits and pinball machines and into the very hearts of the machines. Among the gears and levers, the whistling, darting, ratcheting and rolling is frantic and all-encompassing. A rage within the machine. Respites are fleeting, for no sooner has one game ended than more coins are pressed into the slot to start another.

This piece is a celebration of the arcade experience in its myriad forms. It continues the Kaleidoscope series in which the aim is to place the listener *within* the sound source.

The ideal 12-channel speaker configuration for this piece follows (below left), with chairs directed towards the centre of the space; however, if this is not possible, a conventional front-to-back configuration is perfectly acceptable. The piece can also be performed on an 8-channel system (below right).

For more info and bio, please visit: http://www.peterbatchelor.com